



# Video Understanding of Complex Human Activities\*

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## Abstract

This report presents a comprehensive collection of novel methods and datasets advancing multimodal AI for behavioral analysis in social interactions, medical training, emotion recognition, and psychiatric phenotyping. Contributions include the MultiMediate'25 challenge for cross-cultural engagement estimation using expanded NOXI and NOXI-J corpora, a Go-ELAN YOLOv9 model for real-time surgical instrument detection in cataract videos, the CM3T adapter framework for efficient multimodal transfer learning on inhomogeneous datasets, the BLEMORE dataset with relative salience annotations for blended emotions, and MEPHESTO analyses revealing context-aware synchrony for therapeutic alliance, temporal variability for depression-schizophrenia classification, and trauma-modulated speech patterns in depression via MADRS/BDI-II assessments. These works of the INRIA-STARS team on video understanding of complex human activities bridge gaps in multimodal behavioral AI, supporting applications from assistive systems to personalized psychiatry.

## Keyphrases

Video understanding, pattern recognition, human behavior analysis, social interactions, psychiatric phenotyping.

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## MultiMediate'25: Cross-Cultural Multi-domain Engagement Estimation

Estimating momentary conversational engagement is central to assistive, socially aware AI systems, yet models are typically trained and evaluated within a single domain, limiting real-world robustness. The MultiMediate'25 challenge (Withanage Don et al. 2025) advances engagement estimation to more challenging, cross-cultural, and multi-domain settings. Building on prior challenge editions (Müller, Dietz, Schiller, Thomas, G. Zhang, et al. 2021; Müller, Dietz, Schiller, Thomas, Lindsay, et al. 2022; Müller, Balazia, Baur, Dietz, Heimerl, Schiller, et al. 2023; Müller, Balazia, Baur, Dietz, Heimerl, Penzkofer, et al. 2024), we expand beyond NOXI (Cafaro et al. 2017) and MPIIGroupInteraction (Balazia et al. 2022) (see Figure 1) as the sole training source by introducing NOXI-J (Funk et al. 2024), a new multilingual corpus covering Japanese and Chinese interactions, enabling both training and evaluation in diverse linguistic contexts. Although NOXI-J conceptually extends NOXI, we treat it as a distinct domain because linguistic, cultural, capture, and annotation differences induce measurable distribution shifts. MultiMediate'25 continues all previously defined tasks and creates another task: cross-cultural multi-domain engagement estimation.

In this work, we present new annotations, precomputed multi-modal features (visual, vocal, and verbal), baseline evaluations, and an analysis of the best performing challenge solutions. Besides accuracy, we quantify fairness using conditional demographic disparity for gender and language. Our baselines confirm strong in-domain performance (e.g., paralinguistic GeMAPS (Eyben et al. 2015) and video-transformer features (Liu et al. 2022)) and reveal notable cross-domain drops, underscoring the challenge of cultural, linguistic, and interactional shifts. Fairness analyses indicate generally small discrepancies for our baselines. We observe the largest disparities for the proposed challenge solu-

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tions on the Chinese language part. All annotations, features, code, and leaderboards are made publicly available to foster sustained progress on robust and fair engagement estimation.

Participants are provided with the training datasets NOXI and NOXI-J. NOXI is a corpus of dyadic, screen-mediated face-to-face interactions in an expert-novice knowledge sharing context. In a session, one participant assumes the role of an expert and the other participant the role of a novice. NOXI includes interactions recorded at three locations (France, Germany and UK), spoken in seven languages (English, French, German, Spanish, Indonesian, Arabic and Italian), discussing a wide range of topics. The languages Indonesian, Arabic, Spanish, and Italian serve as an out-of-domain evaluation set. NOXI is extended by NOXI-J consisting of 66 dyadic interactions and over 16 hours of material using the same setup as original NOXI. NOXI-J features 48 interactions in Japanese with native Japanese speakers and 18 interactions in Chinese with Chinese native speakers. See Table 1 for the train-validation-test split.

The task is frame-wise prediction of each interlocutor's engagement on a continuous scale [0, 1]. Accuracy is measured with the Concordance Correlation Coefficient (CCC), ranging from  $-1$  to  $+1$ . Participants are free to use the provided labeled data for training and validation and undergo in-domain and out-of-domain evaluations on NoXI, NoXI-J, NoXI (Additional Languages), and MPIIGroupInteraction. We provide a multi-modal set of precomputed features to participants. From the audio signal, we provide transcripts generated with the Whisper model. Additionally, we supply GeMAPS (Eyben et al. 2015) features along with wav2vec 2.0 embeddings (Barrault et al. 2023). From the video, we provide the backbone embeddings of Video Swin Transformer (Liu et al. 2022), DINOv2 (Oquab et al. 2024), CLIP (Radford, Kim, Hallacy, et al. 2021) and VideoMAEv2 (L Wang et al. 2023) and the outputs of OpenFace 2.0 (Baltrusaitis et al. 2018) and OpenPose (Cao et al. 2019) to cover facial as well as body behaviors.

## Identifying Surgical Instruments in Pedagogical Cataract Surgery Videos through an Optimized Aggregation Network

Instructional cataract surgery videos are crucial for ophthalmologists and trainees to observe surgical details repeatedly. In textcitesinha:hal-04864972, we present a deep learning model for real-time identification of surgical instruments in these videos, using a custom dataset scraped from open-access sources. Inspired by the architecture of YOLOv9 (C.-Y. Wang, Yeh, et al. 2025), the model employs a Programmable Gradient Information (PGI) mechanism and a novel Generally-Optimized Efficient Layer Aggregation Network (Go-ELAN) to address the information bottleneck problem, enhancing Minimum Average Precision (mAP) at higher Non-Maximum Suppression Intersection over Union (NMS IoU) scores.

Go-ELAN YOLOv9 Architecture (see Figure 2) contains an auxiliary block which works on the Programmable Gradient Information (PGI) concept by creating an auxiliary reverse branch for enabling reliable gradient calculation by avoiding potential semantic loss. The GELAN block in the backbone feature extractor is replaced by the Go-ELAN block proposed in this paper. The Spatial Pyramid Pooling block SPPELAN removes the fixed size limitation of the backbone. The ADown block downsamples the generated feature maps to target sizes. The CBLLinear blocks extract higher level features from the images, and the CBFuse block fuses these extracted features. The Neck combines the acquired

features and the Head predicts the final bounding box outputs with their respective probabilities.

Our Go-ELAN YOLOv9 model, evaluated against YOLOv5 (Jocher 2020), YOLOv7 (C.-Y. Wang, Bochkovskiy, et al. 2023), YOLOv8 (Jocher et al. 2023), vanilla YOLOv9 (C.-Y. Wang, Yeh, et al. 2025), Laptool (Namazi et al. 2022) and DETR (Carion et al. 2020), achieves a superior mAP of 73.74 at IoU 0.5 on a dataset of 615 images with 10 instrument classes, demonstrating the effectiveness of the proposed model. To illustrate the visual and qualitative superiority of our model, we have compared 12 ground-truth images with their respective model predictions in Figure 3.

## CM3T: Framework for Efficient Multimodal Learning for Inhomogeneous Interaction Datasets

Challenges in cross-learning involve inhomogeneous or even inadequate amount of training data and lack of resources for retraining large pretrained models. Inspired by transfer learning techniques in NLP, adapters and prefix tuning, we present a new model-agnostic plugin architecture for cross-learning, called CM3T (Agrawal et al. 2025), that adapts transformer-based models to new or missing information (see Figure 4). We introduce two adapter blocks: multi-head vision adapters for transfer learning and cross-attention adapters for multimodal learning. Training becomes substantially efficient as the backbone and other plugins do not need to be finetuned along with these additions.

Comparative and ablation studies on three datasets Epic-Kitchens-100 (Damen et al. 2020), MPIIGroupInteraction (Balazia et al. 2022) and UDIVA v0.5 (Palmero et al. 2021) show efficacy of this framework on different recording settings and tasks. With only 12.8% trainable parameters compared to the backbone to process video input and only 22.3% trainable parameters for two additional modalities, we achieve comparable and even better results than the state-of-the-art. CM3T has no specific requirements for training or pretraining and is a step towards bridging the gap between a general model and specific practical applications of video classification.

## Not All Blends Are Equal: The BLEMORE Dataset of Blended Emotion Expressions with Relative Salience Annotations

Humans often experience not just a single basic emotion at a time, but rather a blend of several emotions with varying salience. Despite the importance of such blended emotions, most video-based emotion recognition approaches are designed to recognize single emotions only. The few approaches that have attempted to recognize blended emotions typically cannot assess the relative salience of the emotions within a blend. This limitation largely stems from the lack of datasets containing a substantial number of blended emotion samples annotated with relative salience. To address this shortcoming, we introduce BLEMORE (Lachmann et al. 2026), a novel dataset for multimodal (video, audio) Blended Emotion REcognition (see Figure 5) that includes information on the relative salience of each emotion within a blend.

BLEMORE comprises over 3,000 clips from 58 actors, performing 6 basic emotions (anger, disgust, fear, happiness, sadness, and neutral) and 10 distinct blends consisting of all pairwise combinations of anger, disgust, fear, happiness, and sadness. All pairwise combinations (see Figure 6) were further conveyed with three different blend conditions:

- 141 • 50/50 = same amount of both emotions (e.g. 50/50 happiness-sadness, both happiness and sadness are expressed in equal proportions)
- 144 • 70/30 = the first emotion is more salient than the second emotion (e.g. 70/30 happiness-sadness conveys mainly happiness blended with a tinge of sadness)
- 147 • 30/70 = the second emotion is more salient than the first emotion (e.g. 30/70 happiness-sadness conveys mainly sadness blended with a tinge of happiness)

150 Using this dataset, we conduct extensive evaluations of state-of-the-art video classification approaches on two blended emotion prediction tasks: (1) predicting the presence of emotions in a given sample, and  
 153 (2) predicting the relative salience of emotions in a blend. Our results show that unimodal classifiers achieve up to 29% presence accuracy and 13% salience accuracy on the validation set, while multimodal methods  
 156 yield clear improvements, with ImageBind (Girdhar et al. 2023) + WavLM (Chen et al. 2022) reaching 35% presence accuracy and HiCMAE (Sun et al. 2024) 18% salience accuracy. On the held-out test set, the best model VideoMAEv2 (L. Wang et al. 2023) + HuBERT (Hsu et al. 2021) achieves 33% presence accuracy and HiCMAE (Sun et al. 2024) 18% salience accuracy.

162 BLEMORE dataset is also the basis of BLEMORE competition where participants develop systems to predict the emotions present in each recording and the relative salience of each emotion. To support participation, we provide training data with labels, test data without labels, pre-extracted audio-visual feature embeddings, and baseline unimodal and multimodal classification results. The competition offers the first comprehensive platform for evaluating blended emotion recognition and aims to stimulate methodological innovation in multimodal affective computing.

## 171 MEPHESTO: Multimodal Phenotyping of Psychiatric Disorders from Social Interaction

174 Identifying objective and reliable markers to tailor diagnosis and treatment of psychiatric patients remains a challenge, as conditions like major depression, bipolar disorder, or schizophrenia are qualified by complex behavior observations or subjective self-reports instead of easily measurable somatic features. Recent progress in computer vision, speech processing and machine learning has enabled detailed and objective characterization of human behavior in social interactions.  
 177 However, the application of these technologies to personalized psychiatry is limited due to the lack of sufficiently large corpora that combine multimodal measurements with longitudinal assessments of patients covering more than a single disorder. Our multi-centre, multi-disorder longitudinal corpus creation effort MEPHESTO (König et al. 2022) is designed to develop and validate novel multimodal markers for psychiatric conditions. MEPHESTO consists of multimodal audio, video, and physiological recordings as well as clinical assessments of psychiatric patients covering a six-week main study period as well as several follow-up recordings spread across twelve months.

189 Diagnoses include schizophrenia, depression and bipolar disorder. Dataset does not include control subjects. Each patient is contributing with 1–8 videos, roughly 5.5 videos on average. In addition to video, the recordings include patients' and clinicians' biosignals EDA, BVP, IBI, heart rate, temperature, and accelerometer. Videos are recorded by

195 Azure Kinect and biosignals by Empatica. People do not wear face masks while being recorded, although to minimize the transmission of COVID-19 there is a large transparent plexi-glass. Dataset is confidential, but many patients agreed to publish their raw or anonymized data for research purposes. Figure 7 shows a screenshot from a mock recording.

201 We have made three contributions regarding therapeutic alliance, recognizing depression and schizophrenia, and detecting childhood trauma from speech. These contributions are explained in detail in the  
 204 subsections below.

### 207 Contextualized Synchrony for Therapeutic Alliance

210 Non-verbal behavioral synchrony has been widely studied as an indicator of relational dynamics in clinical interactions and has been shown to exhibit weak to moderate associations with therapeutic alliance (TA). However, most existing synchrony measures are computed in a content-agnostic manner, implicitly assuming that synchrony occurring at different moments of an interaction contributes equally to the development of the therapeutic relationship. This work is motivated by the hypothesis that the relational meaning of synchrony is context-dependent, and that linguistic content may play a critical role in determining when non-verbal coordination is most relevant to therapeutic alliance. In our setting, TA is assessed at the end of each session via a seven-item patient questionnaire capturing liking, perceived helpfulness, feeling understood and supported, and ease of sharing personal information, with the global TA score obtained by averaging item responses. By integrating semantic information derived from spoken language with non-verbal synchrony measures, this study aims to move beyond global, uniform synchrony metrics toward a more fine-grained, context-sensitive understanding of therapist–patient interaction dynamics. Non-verbal synchrony was computed at the window level using Motion Energy Analysis (MEA (Ramseyer and Tschacher 2011), see Figure 8 for an example of patient–therapist MEA time series) and a cross-correlation framework applied to the continuous motion energy time series of patient and therapist.

228 For evaluations, we take a subset of the MEPHESTO dataset containing 106 pairs of patient-clinician videos. We evaluate all models by predicting session-level TA scores and using Pearson's correlation coefficient  $r$  between predicted and observed TA as the primary outcome measure, computed in a session-level cross-validation setting. We first replicated a stable baseline association between global MEA synchrony and patient-reported TA, with a content-agnostic aggregation over all windows yielding a correlation of approximately  $r \approx 0.22$ . Building on this foundation, transcript data were processed into semantic embeddings and temporally aligned with synchrony windows, enabling a multimodal representation in which textual context modulates how window-level synchrony is aggregated over time. In the current implementation, not all MEA windows have a corresponding text segment, so windows without aligned transcripts are ignored when applying text-informed weighting. Evaluating a uniform (all-ones) aggregation under this constraint leads to a reduced MEA-TA association of  $r \approx 0.13$ , compared to the  $r \approx 0.22$  obtained when all MEA windows are used. Within this constrained evaluation setting, however, our text-informed weighting scheme increases the correlation to  $r \approx 0.18$ , suggesting that linguistic information helps to highlight synchrony segments that are more informative about alliance. While the overall performance of this preliminary implementation does not yet surpass the full-window MEA baseline, the results support the view that synchrony is not uniformly

informative throughout an interaction and highlight the potential of window-level, context-aware multimodal modeling combined with improved textual coverage for capturing subtle relational processes in therapeutic settings.

## Psychiatric Diagnosis Classification through Temporal Behavioral Analysis

This part project focuses on automated psychiatric diagnosis through multimodal behavioral analysis of clinical interview videos, with the objective of distinguishing between depression and schizophrenia. We utilize a portion of the MEPHESTO dataset of 34 patients: 25 with depression and 9 with schizophrenia. The dataset includes manual behavioral annotations provided by expert clinical annotators who labeled over 3000 video segments with observable behaviors. The implemented system (see Figure 9) follows a 7-stage pipeline: (1) input data acquisition from MEPHISTO with pre-annotated transcriptions, (2) low-level extraction using OpenFace 3.0 (Hu et al. 2025) (8 Action Units: AU01, AU02, AU04, AU06, AU07, AU12, AU14, AU45 + gaze + head pose + 8 emotions), MediaPipe holistic (Lugaresi et al. 2019) (33 pose, 42 hand, 468 face landmarks), and Whisper (Radford, Kim, Xu, et al. 2023) for speech (1,842 features/frame), (3) temporal alignment with frame-level synchronization ( $\pm 1$  frame precision, 33ms), (4) multi-scale windowing (5s, 10s, 30s windows, 50% overlap) extracting 188 features across 24,588 windows, (5) temporal variability aggregation computing 6 statistics (mean, standard deviation, coefficient of variation, minimum, maximum, range) per feature, (6) feature selection via ANOVA F-test selecting top 20 features (70% speech-based, 30% visual), and (7) classification with random forest using leave-one-out cross-validation across 13 tested methods.

Random forest achieves 94.1% accuracy with only two schizophrenia patients misclassified. Top discriminative feature is the standard deviation of patient's incomplete utterances. During our experiments we found that temporal variability is the critical discriminative marker, that speech features dominate (70%) in the top-20 features, that feature fusion outperforms modality separation, and that traditional machine learning beats deep learning on small datasets. In the future, we are going to focus on temporal trauma detection in the long untrimmed clinical interviews.

## Childhood Trauma Affects Speech and Language Measures in Patients with Major Depressive Disorder during Clinical Interviews

Speech analysis has shown significant promise as a potential biomarker for depression. However, no studies to date have examined the impact of childhood trauma on speech and language patterns in individuals with depression. This study aims to explore the relationship between vocal characteristics and depressive symptoms, while also assessing how childhood trauma may shape these patterns. 27 MEPHESTO participants with a major depressive episode were included. The severity of depression was assessed using the Montgomery & Åsberg Depression Rating Scale (MADRS) (Montgomery and Åsberg 1979) and the Beck Depression Inventory II (Beck et al. 1996). Childhood trauma was measured using a childhood trauma questionnaire. Speech recordings from the MADRS semi-structured interview and a free clinical interview were analyzed using speaker diarization, automatic speech recognition, and feature extraction by Whisper (Radford, Kim, Xu, et al. 2023).

Several acoustics features were significantly associated with depression severity. Correlation analysis revealed that greater depression severity was linked to shorter, less diverse speech, characterized by fewer words, fewer semantic clusters, and reduced articulatory effort. In contrast, childhood trauma was positively associated with distinct speech characteristics. Higher trauma load was associated with richer, longer, and more syntactically complex speech. Additionally, utterances were shorter, with more frequent shifts between semantic clusters, reflecting a more fragmented speech pattern influenced by traumatic load. Our study highlights the influence of childhood trauma on vocal and linguistic characteristics of patients with depression. Automated language analysis offers the possibility to identify biomarkers of traumatic load in patients with depression. This could improve diagnostic accuracy, guide therapeutic management and monitor clinical progress.

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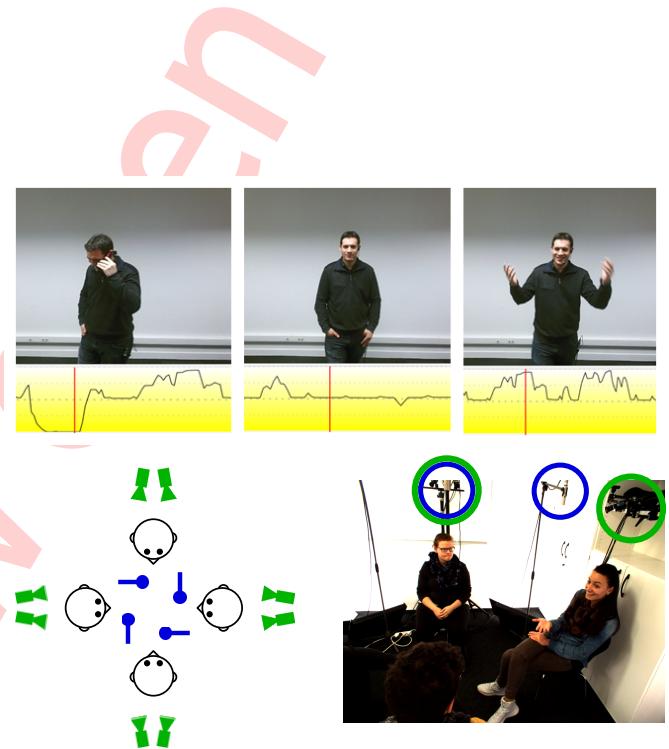


Figure 1: Top: Snapshots of scenes of a participant in the NOXI corpus being disengaged, neutral and highly engaged. Bottom: Setup of the MPIIGroupInteraction dataset.

Table 1: Engagement estimation datasets used in the MultiMediate'25 challenge. Languages covered by each dataset are given in italics, with the respective number of interactions in parentheses.

Training Data	Validation Data	Test Data
NOXI <i>English (23), French (7), German (8)</i>	NOXI <i>English (3), French (4), German (3)</i>	NOXI <i>English (6), French (6), German (4)</i>
NOXI-J <i>Japanese (21), Chinese (10)</i>	MPIIGroupInteraction <i>German (6)</i>	NOXI (Additional Languages) <i>Arabic (2), Italian (2), Indonesian (4), Spanish (4)</i>
	NOXI-J <i>Japanese (6), Chinese (4)</i>	MPIIGroupInteraction <i>German (6)</i>
		NOXI-J <i>Japanese (6), Chinese (4)</i>

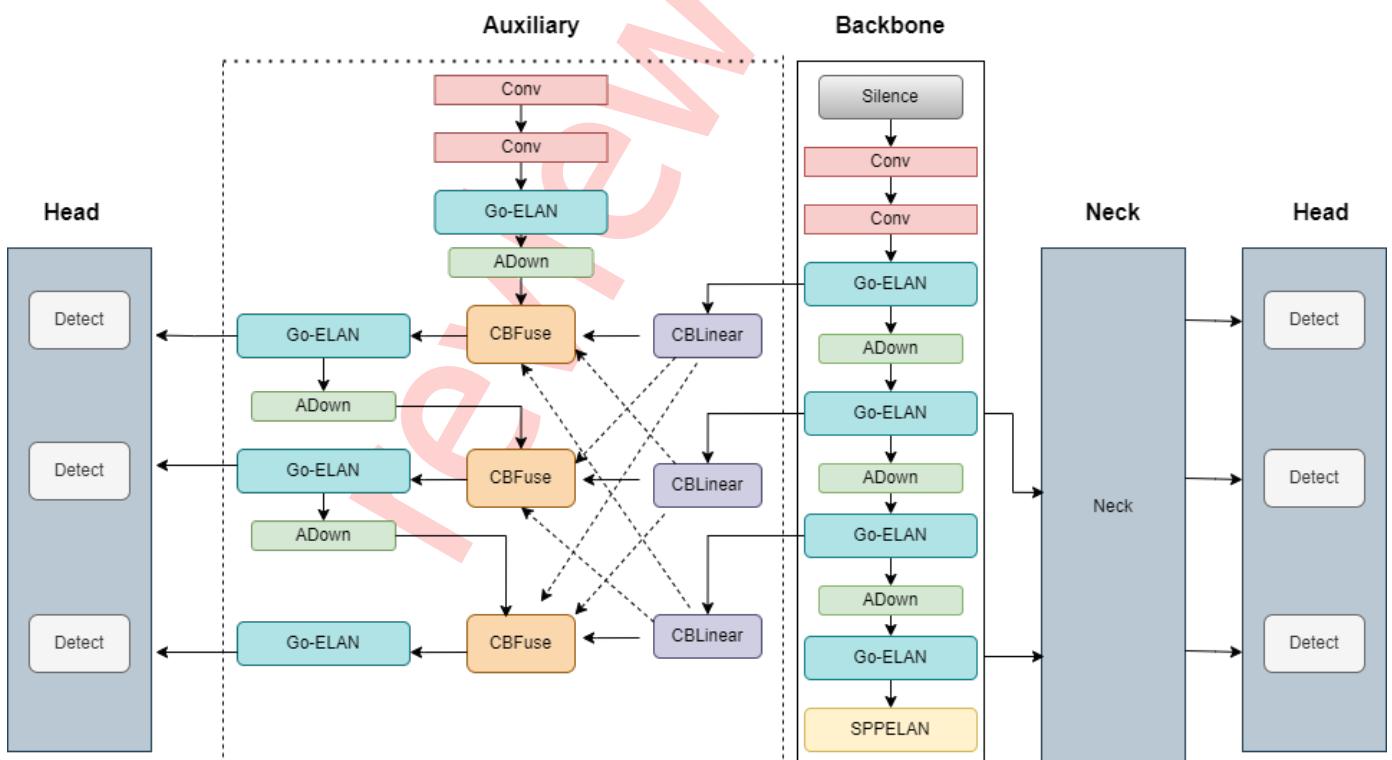


Figure 2: Architecture of Go-ELAN YOLOv9.

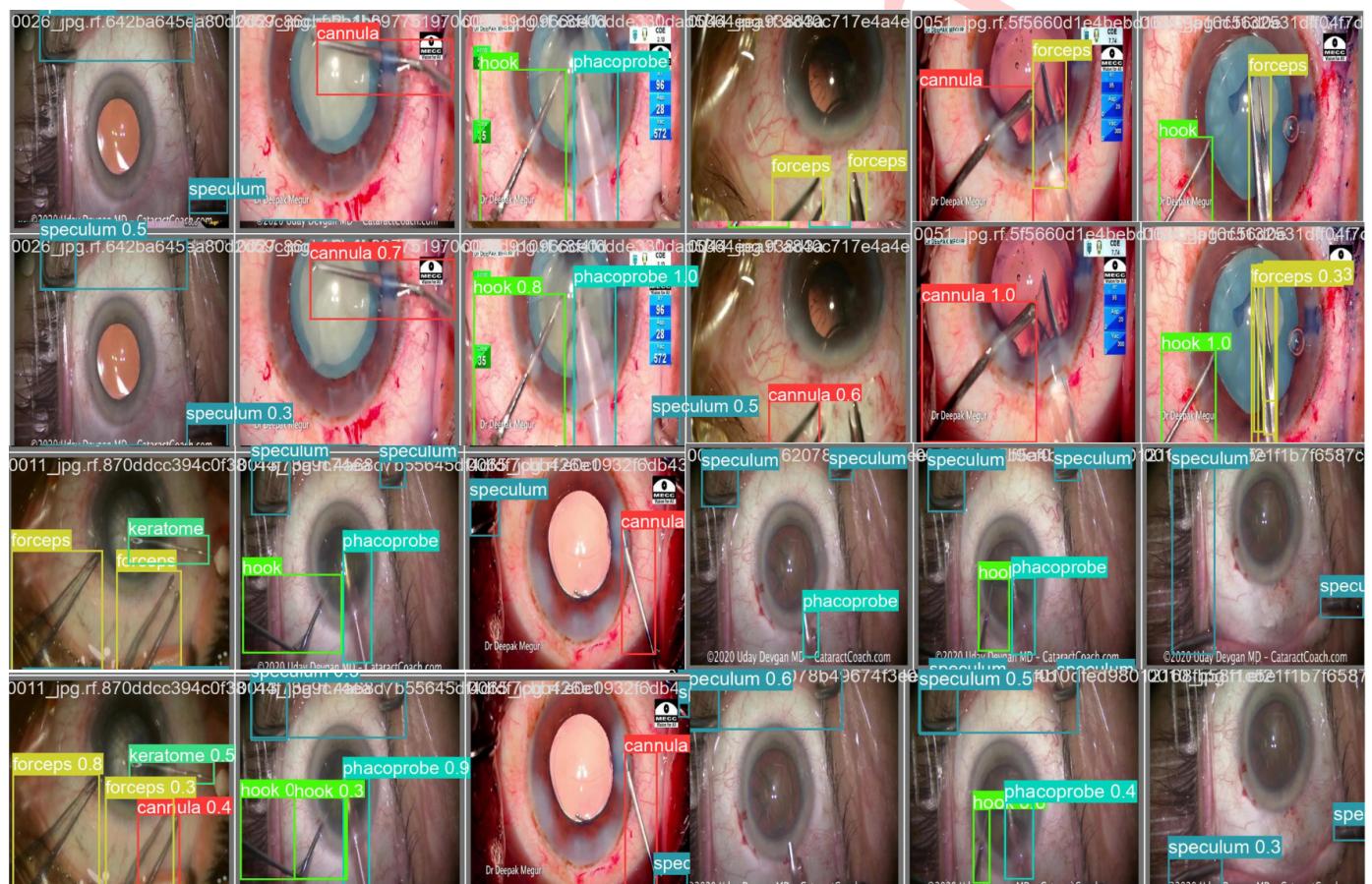


Figure 3: Qualitative examination of model performance. Rows 1 and 3 are labels while 2 and 4 are respective predictions.

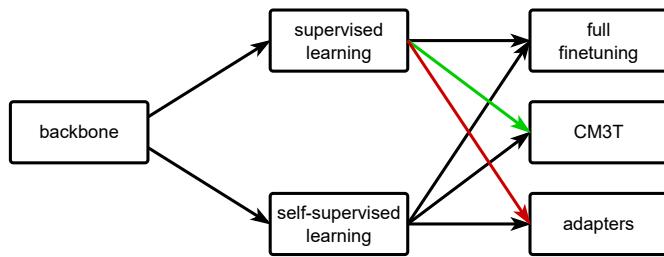


Figure 4: This is a representation of the main problem CM3T aims to solve. Backbones pretrained using self-supervised learning provide good general features, thus all methods of finetuning work well. In the case of supervised pretraining, adapters fail to perform well (in red) and CM3T is introduced to solve this (in green).



Figure 5: Examples of stills from the video recordings. The actor portrays a combination of anger and fear.

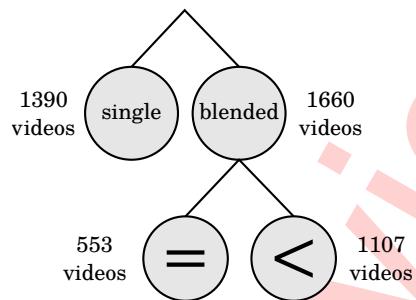


Figure 6: Structure of the BLEMORE full dataset (train and test partition) which contains single emotions and blended emotion expressed with equal (=) and unequal (<) salience.

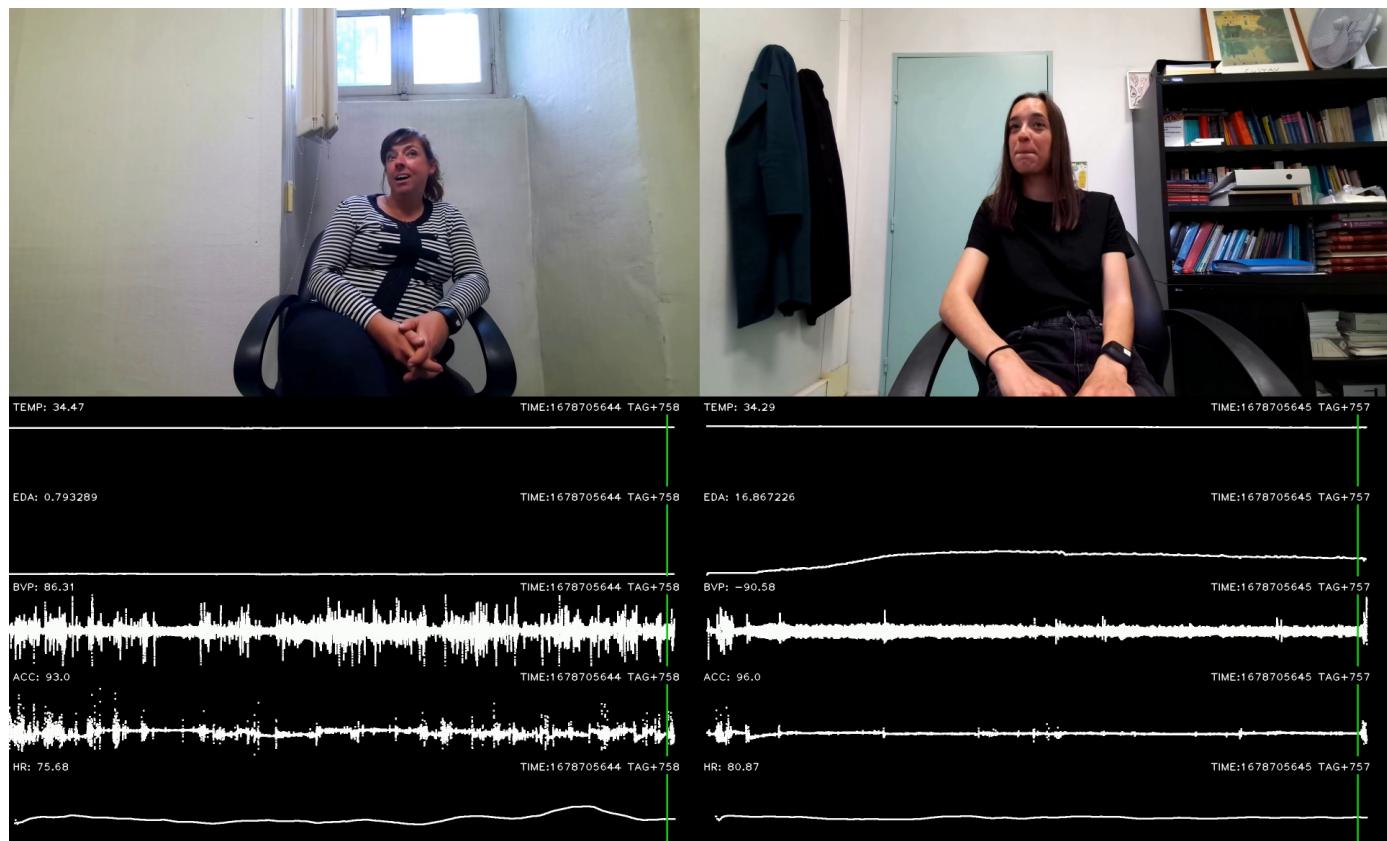


Figure 7: Screenshot of a mock recording with two videos and biosignals. Person in the left represents a clinician and person in the right a patient. To protect the identity of patients, this mock recording is acted by two clinicians.

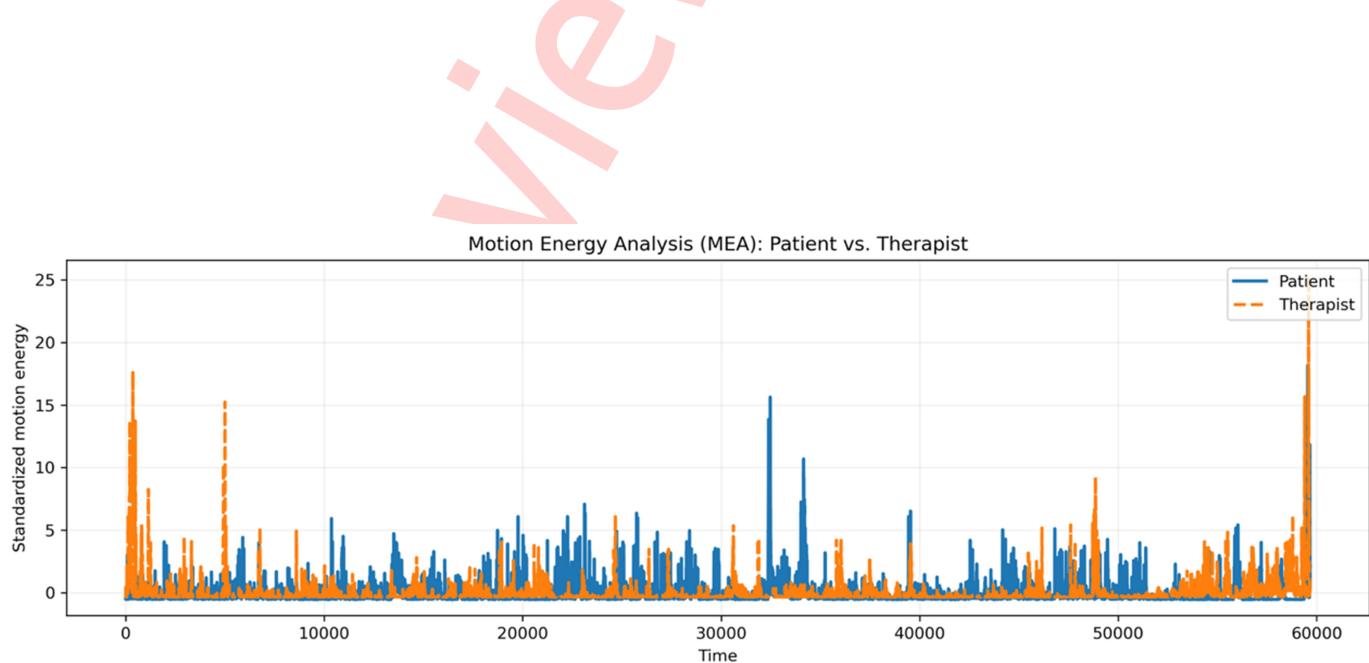


Figure 8: Example of patient–therapist Motion Energy Analysis (MEA) time series over a single therapy session.

## Baseline Random Forest Architecture with Feature Fusion for Psychiatric Diagnosis (Depression vs Schizophrenia)

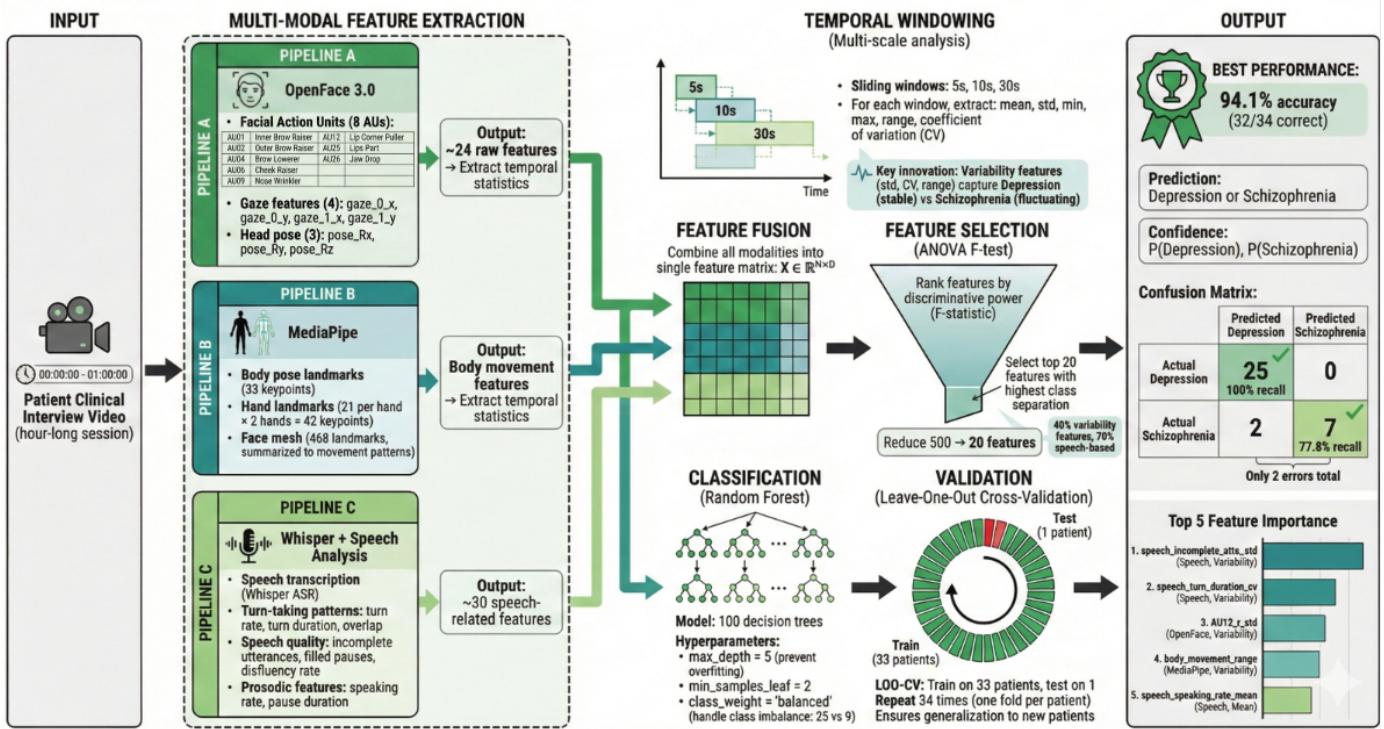


Figure 9: This architecture diagram illustrates a multimodal machine learning pipeline for binary psychiatric diagnosis (depression/schizophrenia) from clinical interview videos. The system combines three parallel feature extraction pipelines: OpenFace 3.0 for facial action units and gaze, MediaPipe for body pose and hand movements, and Whisper for speech transcription and linguistic analysis. Features are extracted across multi-scale temporal windows with statistical aggregations to capture temporal variability patterns. After feature fusion into a unified matrix, ANOVA F-test ranks features by discriminative power, select the top 20, and predictions are made by a random forest classifier.